/\*\*

\* Class admin

\*/

public class admin {

//

// Fields

//

private void admin\_details;

//

// Constructors

//

public admin () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of admin\_details

\* @param newVar the new value of admin\_details

\*/

private void setAdmin\_details (void newVar) {

admin\_details = newVar;

}

/\*\*

\* Get the value of admin\_details

\* @return the value of admin\_details

\*/

private void getAdmin\_details () {

return admin\_details;

}

//

// Other methods

//

/\*\*

\*/

public void search\_for\_garderner()

{

}

/\*\*

\*/

public void provide\_work()

{

}

/\*\*

\*/

public void generate\_salary()

{

}

/\*\*

\*/

public void new\_operation()

{

}

}

/\*\*

\* Class booking\_platform

\*/

public class booking\_platform {

//

// Fields

//

private void client\_details;

private void gardener\_details;

private void garden\_size;

private void generated\_amount;

//

// Constructors

//

public booking\_platform () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of client\_details

\* @param newVar the new value of client\_details

\*/

private void setClient\_details (void newVar) {

client\_details = newVar;

}

/\*\*

\* Get the value of client\_details

\* @return the value of client\_details

\*/

private void getClient\_details () {

return client\_details;

}

/\*\*

\* Set the value of gardener\_details

\* @param newVar the new value of gardener\_details

\*/

private void setGardener\_details (void newVar) {

gardener\_details = newVar;

}

/\*\*

\* Get the value of gardener\_details

\* @return the value of gardener\_details

\*/

private void getGardener\_details () {

return gardener\_details;

}

/\*\*

\* Set the value of garden\_size

\* @param newVar the new value of garden\_size

\*/

private void setGarden\_size (void newVar) {

garden\_size = newVar;

}

/\*\*

\* Get the value of garden\_size

\* @return the value of garden\_size

\*/

private void getGarden\_size () {

return garden\_size;

}

/\*\*

\* Set the value of generated\_amount

\* @param newVar the new value of generated\_amount

\*/

private void setGenerated\_amount (void newVar) {

generated\_amount = newVar;

}

/\*\*

\* Get the value of generated\_amount

\* @return the value of generated\_amount

\*/

private void getGenerated\_amount () {

return generated\_amount;

}

//

// Other methods

//

/\*\*

\*/

public void generate\_amount()

{

}

/\*\*

\*/

public void print\_bill()

{

}

/\*\*

\*/

public void registration()

{

}

/\*\*

\*/

public void lolgin()

{

}

}

/\*\*

\* Class client

\*/

public class client {

//

// Fields

//

public void name;

public void payment;

private void phone\_no;

private void garden\_size;

//

// Constructors

//

public client () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of name

\* @param newVar the new value of name

\*/

public void setName (void newVar) {

name = newVar;

}

/\*\*

\* Get the value of name

\* @return the value of name

\*/

public void getName () {

return name;

}

/\*\*

\* Set the value of payment

\* @param newVar the new value of payment

\*/

public void setPayment (void newVar) {

payment = newVar;

}

/\*\*

\* Get the value of payment

\* @return the value of payment

\*/

public void getPayment () {

return payment;

}

/\*\*

\* Set the value of phone\_no

\* @param newVar the new value of phone\_no

\*/

private void setPhone\_no (void newVar) {

phone\_no = newVar;

}

/\*\*

\* Get the value of phone\_no

\* @return the value of phone\_no

\*/

private void getPhone\_no () {

return phone\_no;

}

/\*\*

\* Set the value of garden\_size

\* @param newVar the new value of garden\_size

\*/

private void setGarden\_size (void newVar) {

garden\_size = newVar;

}

/\*\*

\* Get the value of garden\_size

\* @return the value of garden\_size

\*/

private void getGarden\_size () {

return garden\_size;

}

//

// Other methods

//

/\*\*

\*/

public void request\_for\_gardener()

{

}

/\*\*

\*/

public void cancell\_booking()

{

}

/\*\*

\*/

public void initiate\_payment()

{

}

}

/\*\*

\* Class gardener

\*/

public class gardener {

//

// Fields

//

public void name;

public void phoneno;

private void adress;

private void salary;

//

// Constructors

//

public gardener () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of name

\* @param newVar the new value of name

\*/

public void setName (void newVar) {

name = newVar;

}

/\*\*

\* Get the value of name

\* @return the value of name

\*/

public void getName () {

return name;

}

/\*\*

\* Set the value of phoneno

\* @param newVar the new value of phoneno

\*/

public void setPhoneno (void newVar) {

phoneno = newVar;

}

/\*\*

\* Get the value of phoneno

\* @return the value of phoneno

\*/

public void getPhoneno () {

return phoneno;

}

/\*\*

\* Set the value of adress

\* @param newVar the new value of adress

\*/

private void setAdress (void newVar) {

adress = newVar;

}

/\*\*

\* Get the value of adress

\* @return the value of adress

\*/

private void getAdress () {

return adress;

}

/\*\*

\* Set the value of salary

\* @param newVar the new value of salary

\*/

private void setSalary (void newVar) {

salary = newVar;

}

/\*\*

\* Get the value of salary

\* @return the value of salary

\*/

private void getSalary () {

return salary;

}

//

// Other methods

//

/\*\*

\*/

public void orders\_taken()

{

}

}

